# Towards a verdict on the influence of sub-pixel vegetation variation on global ecosystem assessment via imaging spectroscopy

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#### Outline I

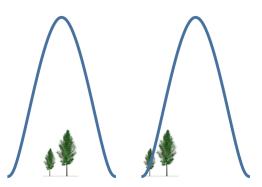
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  - Airborne and field data
  - Building virtual scenes
  - Simulate AVIRIS-C using DIRSIG
- 3 Simulating the impact of structural variation
  - Assessing pixel-level LAI
  - Assessing pixel-level forest density
  - Assessing sub-pixel tree position
  - Assessing sub-pixel forest clustering
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### Introduction

Objectives

Assessing the impact of sub-pixel vegetation structure on imaging spectroscopy





# Introduction Objectives

- Objective 1. Assess how variation in leaf area index (LAI) affects the spectral response on a per-pixel basis.
  - Determine a stable and valid LAI measuring protocol, which could be used to collect ground truth data;
  - Evaluate a range of vegetation indices (VIs), extracted from narrow-band imaging spectroscopy data, to estimate LAI; and
  - Assess the scalability of selected narrow-band VIs from 20 m AVIRIS-C to 60(30) m HyspIRI data sets.



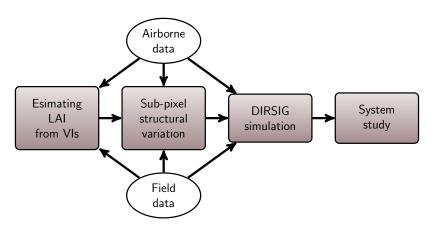
# Introduction Objectives

- Objective 2. Assess how sub-pixel variations in tree canopy height, forest density, forest clustering, and other forest inventory variables affect the spectral response, or pixel-level radiance in this case, on a per-pixel basis.
- Objective 3. Evaluate how the sub-pixel structural variation interacts with the HyspIRI system's response characteristics, most notably in terms of the point spread function (PSF).



#### Introduction

#### Project outline





#### Outline

- 2 Methods
  - Study area
  - Airborne and field data
  - Building virtual scenes
  - Simulate AVIRIS-C using DIRSIG



#### Methods Study area

The National Ecological Observatory Network (NEON), Pacific Southwest Domain (D17)

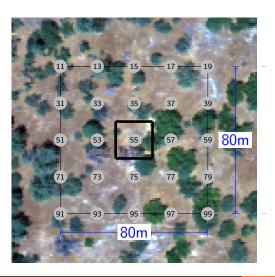
- San Joaquin Experiment Range (Core site)
- Soaproot Saddle (Relocatable site)





# Methods Field collection

#### Extend NEON's 20 × 20m site



- LAI (AccuPAR LP-80)
- Ground-based lidar (SICK LMS-151, RITTL)
- Spectra (SVC HR-1024i)
- Hemispherical photos



#### Methods

#### Airborne collection

#### Airborne data were collected by

- NASA's "classic" Airborne Visible Near-Infrared Imaging Spectrometer (AVIRIS-C) during HyspIRI preparatory airborne campaign, summer 2013 & fall 2014.,
- NEON's high-resolution imaging spectrometer (NIS) in summer 2013, and
- NEON's small-footprint waveform-recording LIDAR in summer 2013.

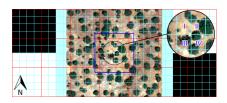
- ①: http://aviris.jpl.nasa.gov
- 23: http://data.neoninc.org



#### Methods

#### Building virtual scenes

#### Virtual scene layout



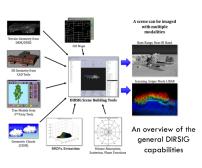
- ullet Terrain size:  $180 \times 180$  meters, which corresponds to  $3 \times 3$  HyspIRI pixels (60m GSD, red grid), or  $12 \times 12$  AVIRIS pixels (15m GSD, cyan grid)
- Elevation is derived from the airborne lidar data

- The center 80 × 80 meters area corresponds to the actual vegetation structure of our study area
- 3D tree models are generated by OnyxTREE
- The reflectance spectra of leaf, bark, grass, soil, rock are measured by RIT field team and NEON AOP team
- Two black panels and two white panels are placed at the corners and used as reference objects for empirical line method (ELM) atmospheric compensation



### Methods DIRSIG simulation - overview

 ${\sf DIRSIG} = {\sf Digital} \ {\sf Imaging} \ {\sf and} \ {\sf Remote} \ {\sf Sensing} \ {\sf Image} \ {\sf Generation} \ {\sf Model} \ {\sf Under} \ {\sf development} \ {\sf for} \ 20+ \ {\sf years} \ {\sf at} \ {\sf Rochester} \ {\sf Institute} \ {\sf of} \ {\sf Technology}$ 



http://dirsig.org

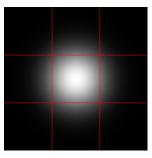
- Image Modalities
   Visible through thermal infrared (0.4 20.0 μm)
   Passive sensing
   Active Laser sensing
   Active RF sensing
- Instruments
   Single pixel, 1D arrays and 2D arrays.
   Filter, diffraction/refraction, or
   interferogram-based photon collection
- Platforms
   Ground, air or space on static or moving platforms



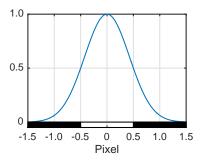
#### Methods

#### Simulate AVIRIS-C using DIRSIG

Point spread function (PSF)
2-D Gaussian Function, FWHM = pixel size (18m GSD)



2-D Gaussian kernel



Profile of the kernel

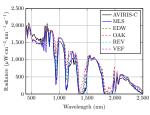


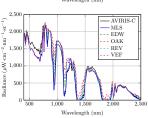
### Methods Simulate AVIRIS-C using DIRSIG

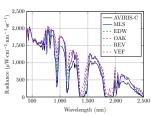
#### Verify the model using SJER 116 scene

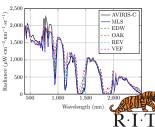


AVIRIS-C data









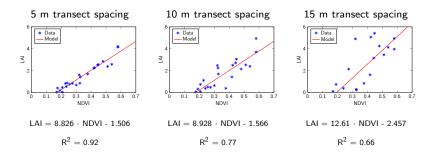
#### Outline

- 3 Simulating the impact of structural variation
  - Assessing pixel-level LAI
  - Assessing pixel-level forest density
  - Assessing sub-pixel tree position
  - Assessing sub-pixel forest clustering



### Simulating the impact of structural variation Assessing LAI

#### Simulated forest LAI vs NDVI

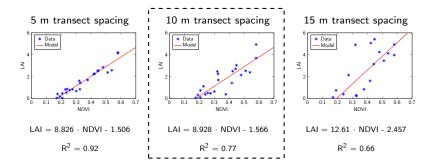


The LAI of forest can be measured along multiple transects.



### Simulating the impact of structural variation Assessing LAI

#### Simulated forest LAI vs NDVI



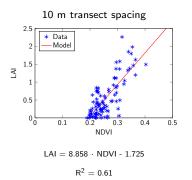
The LAI of forest can be measured along multiple transects.



#### Simulating PAR sensor and LAI assessment

Validate the protocol by field and airborne data

#### Measured forest LAI vs NDVI



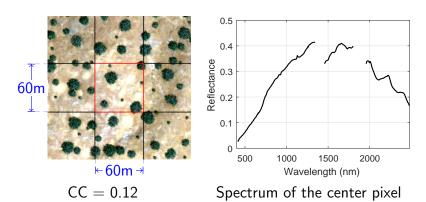
Regression model from simulated data:

LAI = 8.928 
$$\cdot$$
 NDVI - 1.566 
$$\label{eq:R2} R^2 = 0.77$$

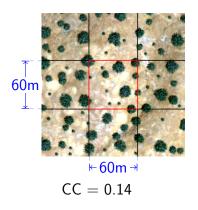
The LAI of forest can be measured along multiple transects.

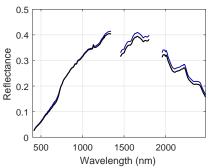


#### Density of the "forest"



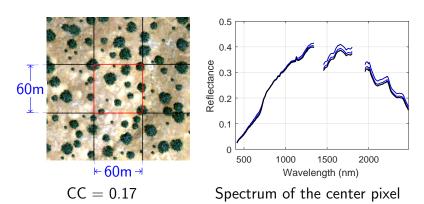
#### Density of the "forest"



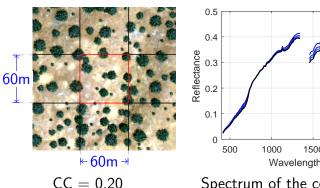


Spectrum of the center pixel

#### Density of the "forest"



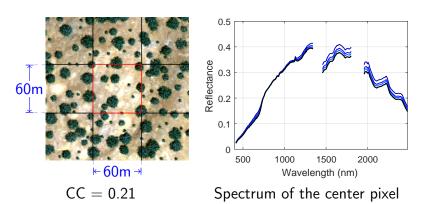
#### Density of the "forest"



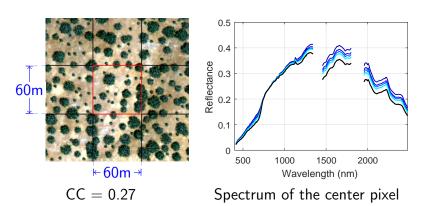
1500 2000 Wavelength (nm)

Spectrum of the center pixel

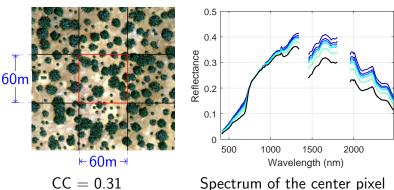
#### Density of the "forest"



#### Density of the "forest"

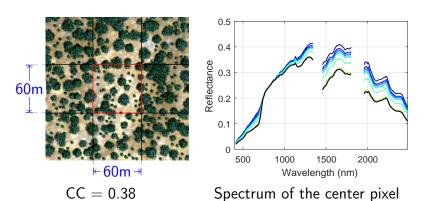


#### Density of the "forest"

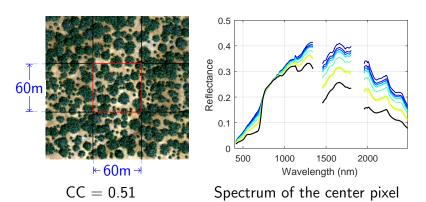


CC = 0.31 Spectrum of the center pixel

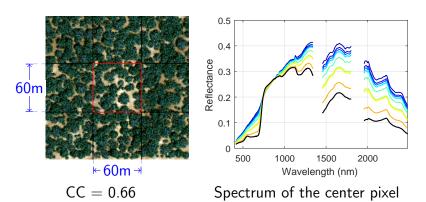
#### Density of the "forest"



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#### Density of the "forest"



### Simulating the impact of structural variation

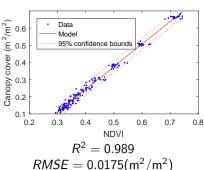
Assessing forest density

#### NDVI vs. density

 Normalized Difference Vegetation Index (NDVI)

$$NDVI = \frac{NIR - Red}{NIR + Red}$$

"Forest" density Tree canopy cover refers to the proportion of land area covered by tree crowns  $(m^2/m^2)$ .

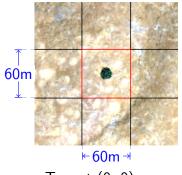


$$R^2 = 0.989 RMSE = 0.0175 (m^2/m^2)$$

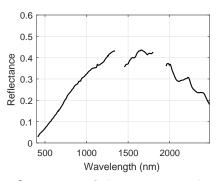


### Simulating the impact of structural variation

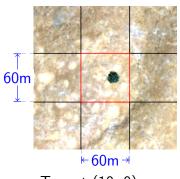
Assessing tree position



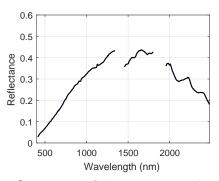
Tree at (0, 0)



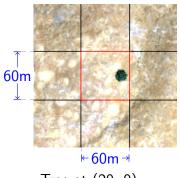
Spectrum of the center pixel



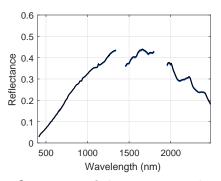
Tree at (10, 0)



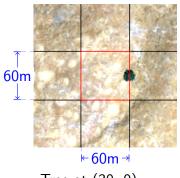
Spectrum of the center pixel



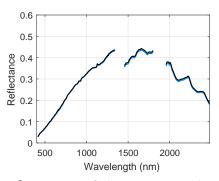
Tree at (20, 0)



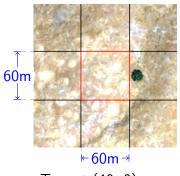
Spectrum of the center pixel



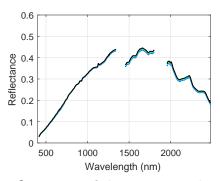
Tree at (30, 0)



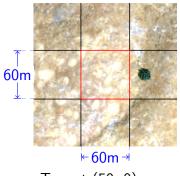
Spectrum of the center pixel



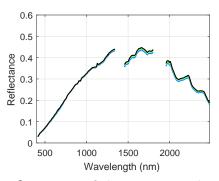
Tree at (40, 0)



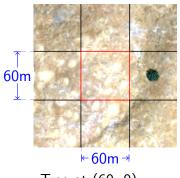
Spectrum of the center pixel



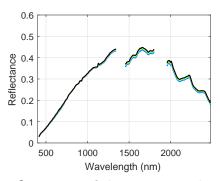
Tree at (50, 0)



Spectrum of the center pixel

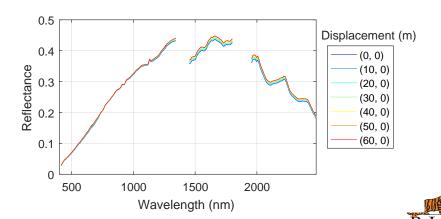


Tree at (60, 0)

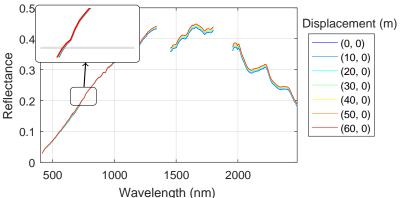


Spectrum of the center pixel

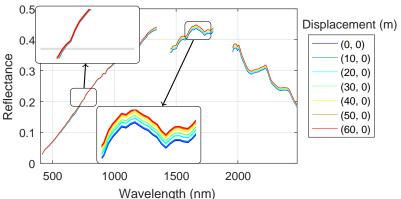
## Simulating the impact of structural variation Assessing tree position



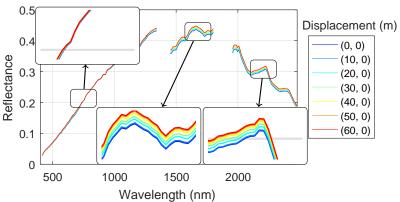
## Simulating the impact of structural variation Assessing tree position



### Simulating the impact of structural variation Assessing tree position



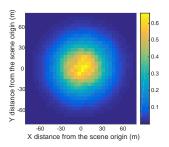
## Simulating the impact of structural variation Assessing tree position



### Simulating the impact of structural variation Assessing tree position

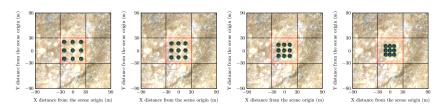
#### The spectral angle distribution

$$\theta = \cos^{-1} \left[ \frac{\mathbf{x}_1 \cdot \mathbf{x}_2}{\|\mathbf{x}_1\| \|\mathbf{x}_2\|} \right]$$





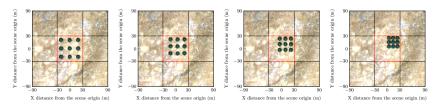
#### Virtual scene design



Increasingly denser towards the pixel center



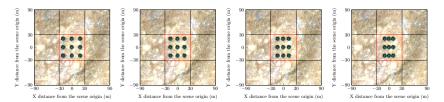
### Virtual scene design



Increasingly denser towards the top-right (northeast) pixel corner



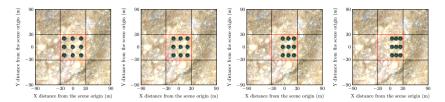
### Virtual scene design



More linearly compact in the vertical direction, towards the pixel center

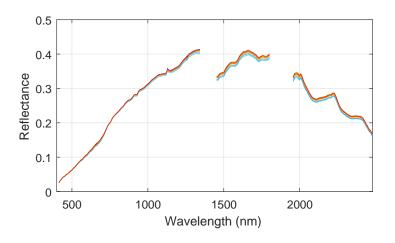


### Virtual scene design

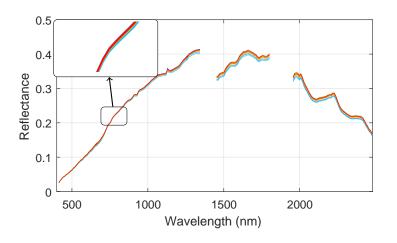


More linearly compact in the vertical direction, towards the right (eastern) pixel edge

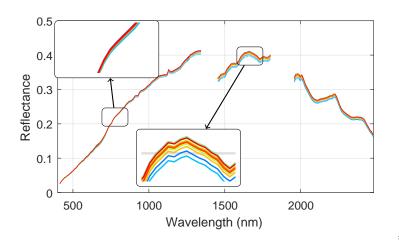




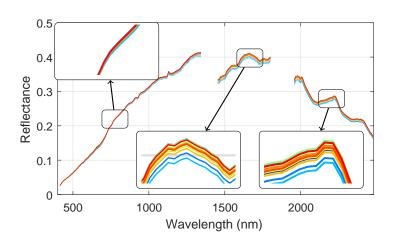






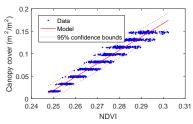








#### NDVI vs. Canopy cover



$$\begin{aligned} R^2 &= 0.96 \\ RMSE &= 0.00864 (m^2/m^2) \end{aligned}$$

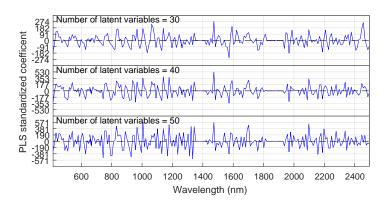
The results of previous experiment:

$$\begin{array}{c} R^2 = 0.989 \\ \textit{RMSE} = 0.0175 (m^2/m^2) \end{array}$$



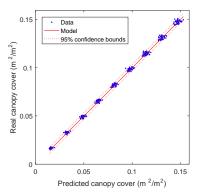
### Partial least-square (PLS) regression approach

 Standardized PLs regression coefficients provided the magnitude and direction of influence of each band









$$R^2 = 0.99$$
  
 $RMSE = 0.00171(m^2/m^2)$ 

The results of NDVI-CC model:

$$\begin{array}{c} R^2 = 0.96 \\ \textit{RMSE} = 0.00864 (m^2/m^2) \end{array}$$



### Outline

4 Conclusions



### Conclusions

#### Results indicate:

- VIs could be used to estimate sub-pixel forest structural variables, e.g., LAI and forest density, from HyspIRI data.
- The effect of vegetation's position is mainly determined by the PSF of spectrometer.
- A more accurate PLS regression model can be used to assess the canopy cover regardless of in-pixel distribution at pixel-level.



### Conclusions

#### Associated publications

### Refereed journal articles

- Wei Yao, David Kelbe, Martin van Leeuwen, Paul Romanczyk, and Jan van Aardt. "Towards an Improved LAI Collection Protocol via Simulated and Field-Based PAR Sensing". In: Sensors 16.7 (2016), pp. 1092.
- Wei Yao, Jan van Aardt, David Kelbe, Paul Romanczyk, Scott Brown, and Adam Goodenough. "A simulation approach to assessing sub-pixel vegetation structure effected on global imagery spectroscopy". In: IEEE Transactions on Geoscience and Remote Sensing (2017). In preparation.



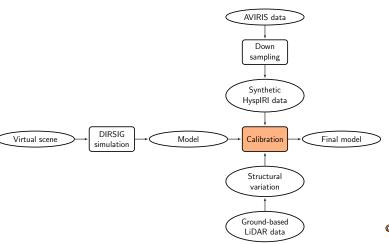
### Conclusions

#### Associated publications

### Conference proceedings & Posters

- Wei Yao, Martin van Leeuwen, Paul Romanczyk, David Kelbe, Mingming Wang, Scott D Brown, Adam A Goodenough, and Jan van Aardt. "Towards an improved understanding of the influence of subpixel vegetation structure on pixel-level spectra: a simulation approach". In: SPIE Defense+ Security. International Society for Optics and Photonics. 2016, 98401H.
- Wei Yao, Martin van Leeuwen, Paul Romanczyk, David Kelbe, and Jan van Aardt. "Assessing the impact of sub-pixel vegetation structure on imaging spectroscopy via simulation". In: SPIE Defense+ Security. International Society for Optics and Photonics. 2015, 94721K.
- Wei Yao, Martin van Leeuwen, Paul Romanczyk, Dave Kelbe, Scott Brown, John Kerekes, and Jan van Aardt. "Towards robust forest leaf area index assessment using an imaging spectroscopy simulation approach". In: Geoscience and Remote Sensing Symposium (IGARSS), 2015 IEEE International. IEEE, 2015, pp. 5403- 5406.
- Wei Yao, Jan van Aardt, Paul Romanczyk, David Kelbe, Martin van Leeuwen, and Thomas Kampe. "Constructing Virtual Forest Scenes for Assessment of Sub-pixel Vegetation Structure From Imaging Spectroscopy". In: American Geophysical Union (AGU) Fall Meeting. San Francisco, CA, USA. December 14-18, 2015. (Poster)

• Calibration and validation of the experimental results





### Acknowledgments

- This material is based upon work supported by the NASA HyspIRI Mission under Grant No. NNX12AQ24G.
- Thanks to NASA JPL and NEON for providing airborne data.



### Thanks!







